

CLIL Projects

# THE ANIMAL SHOW

Are we  
animals?

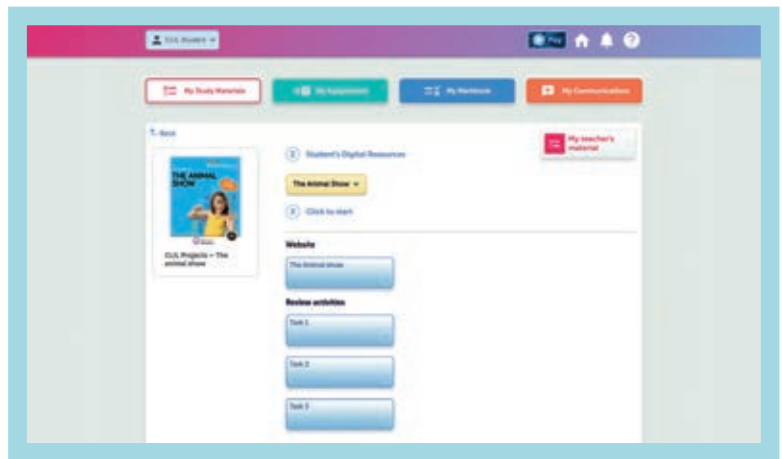


WITH  
WEBSITE



The **Richmond Learning Platform**  
richmondlp.com

Go to the **Richmond Learning Platform** to access the digital resources.



## Project Book Key



Search for information on the website



Work in pairs



Work in teams or with the whole class



Use the cutouts



Look for material in the envelope



Do the experiment

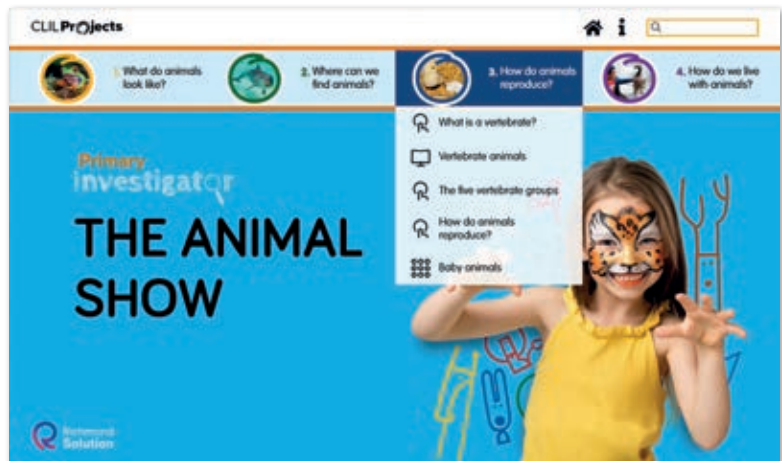


Play the game

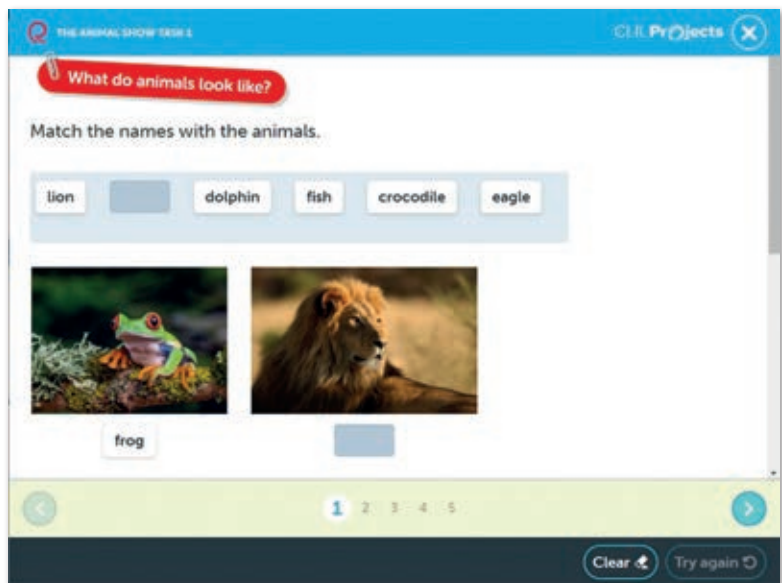


Save your teamwork

Research information on **The Animal Show** website.



Practice what you have learned on **The Animal Show** task activities.





Are we  
animals?

# THE ANIMAL SHOW

Name: .....

School: .....

Date: .....

# THE ANIMAL SHOW

Are we animals?

Our class is planning an animal show. We will design our own animal masks and puppets. We will all get together to celebrate animals in a fantastic show. Parents and family members can come to our animal show!



## Let's be animals!

Abacadabra! Your teacher is now a magician! Do you want to be an animal? Ask your teacher to transform you!



## The project

### The starting point

What do I know? .....	6
What do I want to know? .....	7
My team .....	8

### The tasks

Task 1. What do animals look like? .....	9
Task 2. Where can we find animals? .....	15
Task 3. How do animals reproduce? .....	21
Task 4. How do we live with animals? .....	27

### The final event

The Animal Show .....	33
-----------------------	----

Project review .....	37
----------------------	----

My word bank .....	41
--------------------	----

Cutouts .....	47
---------------	----

© Richmond Publishing  
This free sample content  
for teacher review only and  
may not be copied or sold.



# TASK 2

## WHERE CAN WE FIND ANIMALS?

16 ..... What do animals need to live?

17 ..... What do animals eat?

18 ..... Where do animals live?

19 ..... How do animals hide?

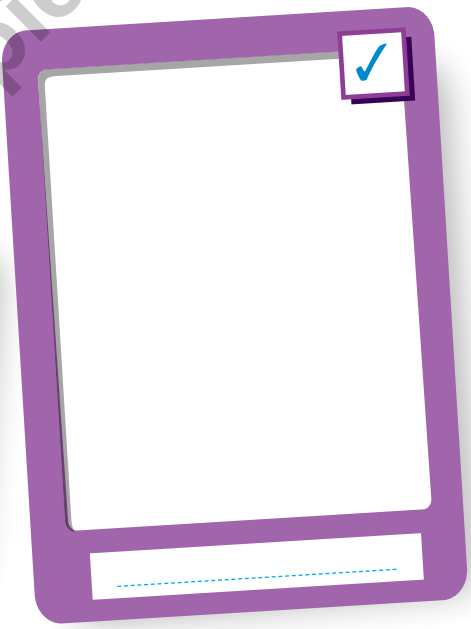
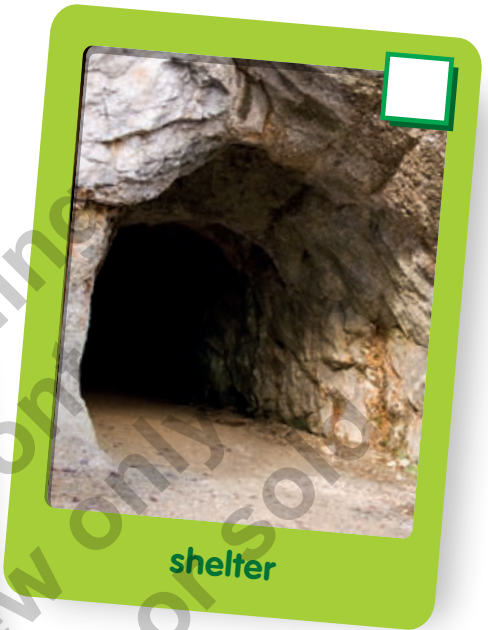
20 ..... Prepare The Animal Show

20 ..... Review



**What do animals need to live?**

1 What do animals need? Check (✓) and complete.



2 What does your team's animal need?  
Discuss.

Our animal needs ...

 What do animals eat?

 1 Cut out and glue the animals.

Carnivore	Herbivore	Omnivore

© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.

Herbivore animals eat plants.

 2 What does your team's animal eat? Complete.

My team's animal eats .....

It is .....





Where do animals live?

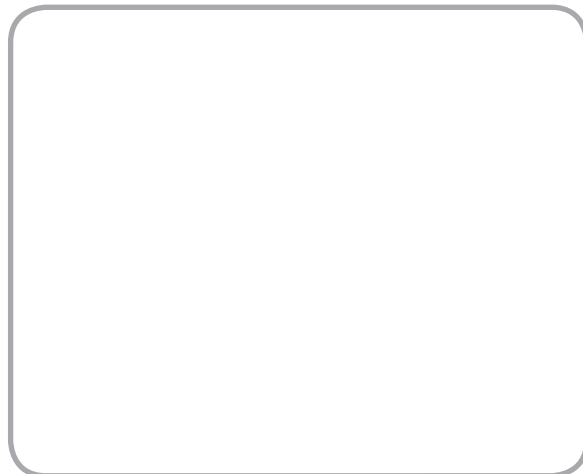
1 Cut out the flap book. Stick the animals.




Glue only the gray part here.		

2 Where does your team's animal live? Draw.

My team's animal lives  
in the .....



 How do animals hide?

 1 Where can the rabbit hide best? Stick.



2 Spot the animals. Color.



 3 Now tell your partner.

What animal can you see?

I can see a lion.

**Prepare The Animal Show**

 1 Make the background for the show.

 **Steps**

- 1 Think about where your team's animal lives.
- 2 Choose 3 things to draw.
- 3 Decorate using modeling clay, cotton ...
- 4 Write the name in big and colorful letters.

**You need**




- a big piece of paper
- colored pencils
- paint
- paintbrush



Keep it in a safe place!

**Review**

- Color   

			
I know what animals need.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
I enjoy decorating the background.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
I help my teammates.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

# THE FINAL EVENT

# THE ANIMAL


# SHOW

34	.....	Let's get ready!
35	.....	Ready for the show!
36	.....	Photo album



 Let's get ready!

Now that we know all about animals, it is time to prepare The Animal Show!  
Take your team's animal mask, the background, the puppet, and your contract.  
Let's get ready!

 1 Think about your show. What are you going to do?  
Discuss with your teammates.



<b>What?</b> <ul style="list-style-type: none"><li>• a play</li><li>• a musical</li><li>• a documentary</li></ul>	<b>When?</b> <ul style="list-style-type: none"><li>• at the end of the semester</li><li>• on Carnival Day</li><li>• during a school event</li></ul>
<b>Where?</b> <ul style="list-style-type: none"><li>• in your classroom</li><li>• in the gym</li><li>• in the playground</li></ul>	<b>Who is coming?</b> <ul style="list-style-type: none"><li>• parents</li><li>• classmates</li><li>• teachers</li></ul>

**THE ANIMAL SHOW**

What? \_\_\_\_\_

When? \_\_\_\_\_

Where? \_\_\_\_\_

Who? \_\_\_\_\_

**You need**

- a large piece of paper
- felt-tip pens
- colored pencils
- pictures of animals

 2 Prepare the poster for the show.

- Include information about the show.
- Decorate it with pictures or drawings of animals.

 Ready for the show!

 1 What do we need to do?

Discuss with your teammates and check (✓).

- |   |  |
|---|--|
| <input type="checkbox"/> Choose the roles.                    | <input type="checkbox"/> Find music.     |
| <input type="checkbox"/> Find pictures of your team's animal. | <input type="checkbox"/> Write a poem.   |
| <input type="checkbox"/> Prepare some dance steps.            | <input type="checkbox"/> Write a song.   |
| <input type="checkbox"/> Find costumes.                       | <input type="checkbox"/> Write a script. |

Who are you?

I want to be the host.

 2 Prepare your show.

TASK	ROLE
Host	
First animal	
Baby animal	

 3 Plan the event with other teams.

My team's jobs: .....

.....

.....

Have fun and enjoy the animal world!



Photo album

1 Glue photos of the Final Event. Write what is happening.

A large rectangular area with a dashed border, intended for a student to glue a photo and write a description.

A second large rectangular area with a dashed border, intended for a student to glue a photo and write a description.

© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.

# PROJECT REVIEW

- 38 .....What have I learned?
- 40 .....What is our work like?
- 40 .....What do I think of the project?





 What have I learned?

1 How much do you know about animals now?

**Task 1**

Name two body parts of an animal.

.....

.....

Name two places where animals live.

**Task 2**

.....

.....

Name two vertebrates.

**Task 3**

.....

.....

Name a domestic animal.

**Task 4**

Name a wild animal.

.....

Check what you wanted to know at the beginning of the project on page 7.

 2 Fill in your team's animal sheet.

## ARE WE ANIMALS?

1 Name some of your body parts.

.....

2 What are your needs? Circle.

water

air

shelter

cars

food

3 Are you a vertebrate or an invertebrate? Complete.

I am ..... because

I have a .....

4 Were you born from an egg or from your mother's body?

Check (✓).

I am ... oviparous.

I am ... viviparous.

5 What do you like to eat? Color.

I am ...

a carnivore

a herbivore

an omnivore

6 Write your conclusion.

We are all .....

**What is our work like?**

- Color 



**MY WORK**

My project book is complete.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
I participate in the show.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
I help my teammates.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>



**TEAMWORK**

We share the work fairly.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
We all take part on the show.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
We listen to each other.	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

**What do I think of the project?**

- Complete.

Activities I like: \_\_\_\_\_  
 \_\_\_\_\_

Activities I don't like very much: \_\_\_\_\_  
 \_\_\_\_\_

I enjoy the project:  yes  no

# THE ANIMAL SHOW



Name: \_\_\_\_\_

My word bank

English

© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.

My language

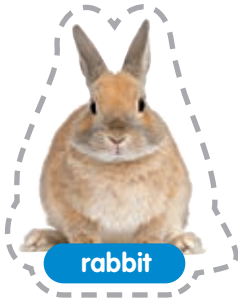




# CUTOUTS

© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.

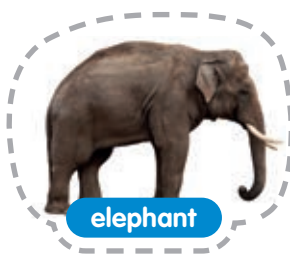
© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.



rabbit



pig



elephant



chimpanzee



rhinoceros



snake



lion



crow



tiger



desert



ocean



forest

What animals live here?



jungle



mountains










plains



© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.



<b>elephant</b>		<b>lion</b>	
<b>fox</b>		<b>bear</b>	
<b>goat</b>		<b>donkey</b>	
<b>pig</b>		<b>dog</b>	



© Richmond Publishing  
This free sample content  
is for teacher review only and  
may not be copied or sold.

Richmond  
58 St Aldates  
Oxford, OX1 1ST  
United Kingdom

Printed in **XXXX**

**ISBN:** 978-607-06-2178-9

© Richmond Publishing, S.A. de C.V. 2022  
Av. Río Mixcoac No. 274, Col. Acacias,  
Benito Juárez, C.P. 03240, Ciudad de México

All rights reserved. No part of this book may be reproduced, stored in a retrieval system or transmitted in any form by any means, electronic, mechanical, photocopying, recording or otherwise, without the prior permission in writing of the Publisher.

**The Animal Show** project is a collective work, conceived, designed and created by the Primary Education department at Santillana, under the supervision of Teresa Grence.

**Project coordination:** Margarita España

**Writer:** Angela Sauciuc

**Editor:** Beatriz Bejarano

**Digital editor:** Marcos Blanco

**CLIL consultant:** Belén Embid

**Proofreading:** Vivian Mitchell

**Art director:** José Crespo

**Design coordination:** Rosa Marín

**Graphic project:** Martín León-Barreto

**Design development coordinator:** Javier Tejada

**Design development:** Raúl de Andrés, Jorge Gómez and Patricia Tejada

**Art coordinator:** Carlos Aguilera

**Illustrations:** Martín León-Barreto

**Technical director:** Jorge Mira

**Technical coordinator:** Lourdes Román

**Layout:** Jorge Borrego, Martín León-Barreto and Javier Vegas

**Photo research:** Marilé Rodríguez

#### **Richmond Solution edition**

**Publishing Director:** Deborah Tricker

**Commissioning Editor:** David Cole-Powney

**Americanizer:** Debbie Goldblatt

**Design coordination:** Georgia Styring

**Layout:** Evolution Design & Digital Ltd (Kent)

**Digital coordination:** Jacaranda Aidee

**Digital designers:** Giovanna Silva, Luis Gonzalez

**Audio:** John Marshall Media

**Photographs:** J. Jaime; J. Lucas; S. Padura; 123RF/Ian Allenden; A. G. E. FOTOSTOCK/José Ramiro, Stuart Pearce; DREAMSTIME LLC/Dreamstime.com/Musat; GETTY IMAGES SALES SPAIN/DmitriyBurlakov, Life On White, Allan Baxter, Thinkstock, Terryfic3D, Jim Brandenburg/Minden Pictures, Photos.com Plus, Gurpreet Singh/ EyeEm, Lori Adamski Peek, kovalvs, bazilfoto, Alexander W Helin, Burazin, sarayut Thaneerat, Vusta; ISTOCKPHOTO/Getty Images Sales Spain, Roberto A Sanchez, stevenfoley; JOHN FOX IMAGES; PHOTODISC; Bartomeu Anguera Sansó; MATTON-BILD; SERIDEC PHOTOIMAGENES CD; ARCHIVO SANTILLANA

The Publisher has made every effort to trace the owner of copyright material; however, the Publisher will correct any involuntary omission at the earliest opportunity.



## For Students

Project Book  
Project Website  
Interactive Review Activities

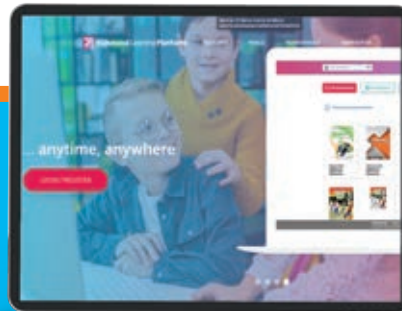
## For Teachers

Teacher's Guide with:

- Project-based learning support
- Full teacher notes and answer key
- Project and assessment documents



**Richmond**  
Learning  
Platform



## For Students

Project Book to record all project work  
Additional materials for project work  
Access to Project Website to research topics  
Trackable interactive review activities

## For Teachers

Digital Teacher's Guide  
Support for project-based learning  
*Step-by-step teaching and learning paths.*  
*Printable project documents and assessment criteria.*  
Assignments and Markbook  
*Assign digital activities and track learners' progress.*  
*Markbook with detailed reports on learners' performance.*

